Breaking the Speed Barrier

The metronome says go, but your fingers say no!

November 16, 2021

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"Just before you break through the sound barrier, the cockpit shakes the most."
- Brigadier General Charles Elwood Yeager, the first human to travel faster than the speed of sound.

The Three Traps

- 1. The Four Minute Mile Fallacy. It can't be done.
- 2. The Cold Water Deception. It feels terrible for a little while.
- 3. The "Make No Mistakes" Mistake. It's a mess!

Two "Speed Up" Practice Strategies

- 1. The Tempo Pyramid: Five speeds, two directions and a plan.
 - Comfy tempo.
 - Medium tempo (25% faster than Comfy).
 - Fast tempo (10-15% faster than Medium).
 - Optional Bonus Burst (5-10% faster than Fast).
 - Halfway Down (Halfway between Medium and Comfy).

Pyramid up (slow to fast)

Comfy tempo - once
Medium tempo - twice
Fast tempo - twice
Optional Bonus Burst - once
Medium tempo - twice
Halfway tempo - once

Sample metronome speeds:

40/50/56/(63)/50/46 50/66/72/(80)/66/58 60/76/88/(96)/76/69 80/100/112/(120)/100/88

Pyramid down (fast to slow)

Fast tempo - twice Medium tempo - twice Comfy tempo - once Halfway tempo - once Medium tempo - twice

2. The Plunge

- Play your piece once at your goal tempo.
- Work down a notch or two at a time (2-4 bpm) until you can ALMOST keep up.
- Play it twice at that "almost keeping up" speed.
- Then play it once at a "comfy" tempo to refresh the notes and calm your mind.

The "Breaking the Barrier" Formula: Relax. Release. Decrease. Laugh.

LINKS:

- Finger Agility For The Accident Prone: Your Guide To More Facile Fingers. *Remember to subscribe while you're there!*
- Cracking the Code Webinar
- My Harp Mastery first to know list
- <u>Harpmastery.com</u>